

# INCONCEIVABLE SUFFERING: A Salvage Ethnography Presentation in Sound

Selected samples of interviews, overheard conversations, media and machinery

## PRELIMINARY CHARTS OF SUBCONSCIOUS SUFFERINGS

○ Please wait...



IG#040



IG#036



IG#102



**INCONCEIVABLE SUFFERING** Is an ongoing Universal Aliens research project to investigate, name and define novel forms of suffering in complex industrial society, which lie beneath conscious awareness for one of more of the following reasons:

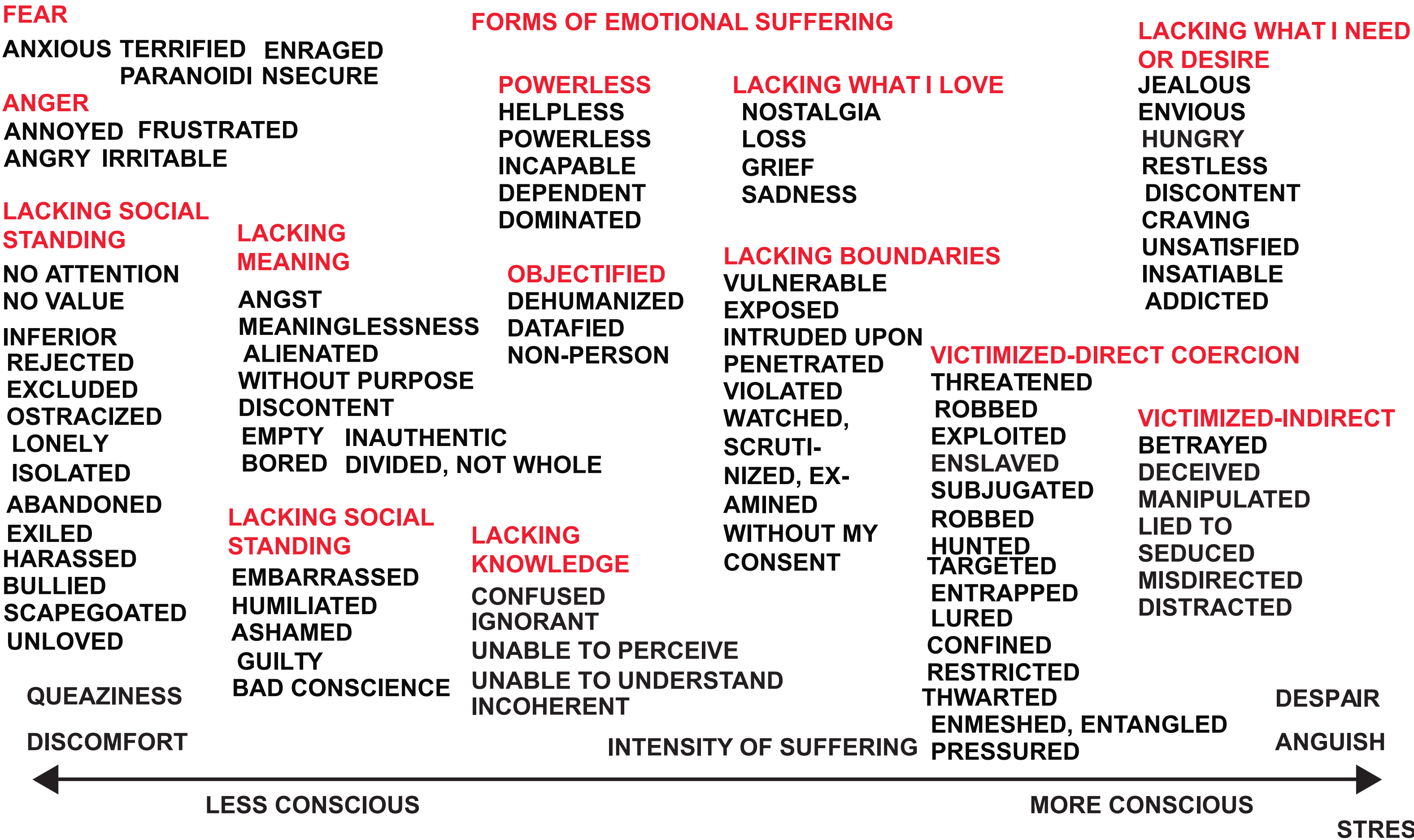
- Concepts and vocabularies do not exist by which they can be articulated;
- To the extent that suffering does emerge into awareness, it is rationalized as trivial, socially necessary (perhaps natural), or ascribed to personal inadequacy;
- The suffering is cumulative and pervasive, yet is incurred in tiny increments;
- The human dimension in which harm is inflicted is unrecognized (perhaps denied) within the socio-cultural concept of the human self \*

Data is being collected by Lydia Eccles, Test Human in the form of recorded interviews, overheard conversations, media and machinery. A preliminary report in sound can be listened to or downloaded on Universal Aliens Internet Archive Library at this link:

<https://archive.org/details/what-i-learned-petit-versailles-final-audio-edit-09-10-17>

Or go to my internet archives page and search my page uploads for “inconceivable suffering”  
[https://archive.org/details/@universalaliens\\_hotmail\\_com](https://archive.org/details/@universalaliens_hotmail_com)

These charts represents preliminary attempts to name and describe and understand phenomena of Inconceivable Suffering. In a society which requires reducing humans to the economic, both animal and spiritual dimensions of being must be suppressed. Please note that the research had not yet read Marx’s Capital, which explains a lack of coherence. Concepts of earth (nature) and time are notably missing.



**PERSONHOOD**

EMPATHY  
A SUBJECT  
  
CONCIOUSNESS  
AWARENESS  
HAS EXPERIENCE  
CAN SUFFEER  
DIGNITY  
RESPECT  
PRIVACY  
AUTONOMY  
FREEDOM  
EXPRESSION

**CULTURE IS A GRAMMAR OF  
COLLECTIVE EXISTENCE AND  
A WAY OF LIFE**

LANGUAGE  
SYMBOLISM  
  
GENDER,  
DANCE, THE-  
ATRE, WORD,  
DRAMA IMAG-  
ERY, MUSIC,  
CLOTHING,  
DECORA-  
TIONS, TOOLS  
AND OBJECT,  
ALL TRANSMIT  
CULTURE

**BIOLOGICAL  
GROUND**

BIRTH  
FAMILY  
PRODUCTION  
REPRODUCTION  
ILLNESS  
DEATH

**SOCIETY**

FAMILY OR SUBSOCIETY  
SOLITUDE AND PRIVACY  
  
AUTONOMY  
FUNKTIONLUST  
BEAUTY  
  
ABILITY TO DEVELOP  
SELF EXPRESSION  
CREATIVITY  
SYMBOLIC MEANING

**CULTURE AS TERROR  
MANAGEMENT**

WHAT AM I?  
WHERE DID  
I COME  
FROM?  
WHERE AM  
I GOING?  
WHAT AM I  
SUPPOSED  
TO DO?

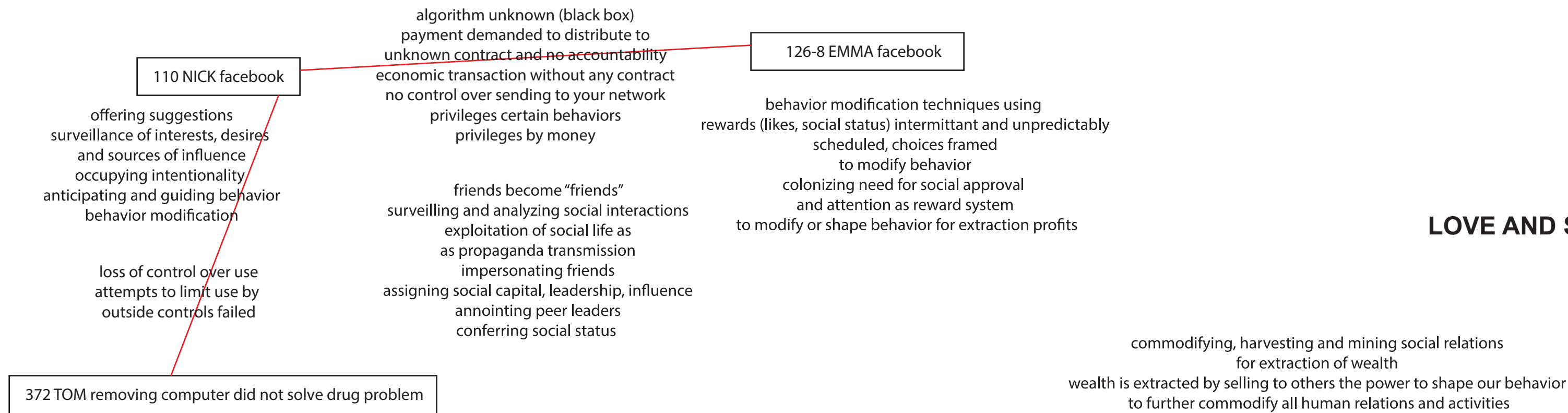
**POWER**  
**SECURE**

**AUTONOMMOUS AND FREE**  
**WILL AND INTENTION**  
**CAN SOLVE PROBLEMS**  
**FOCUS ATTENTION CONCENTRATION**  
**SELF-DEFENDED**  
**KNOWING UNDERSTANDING**  
**ABLE TO PERCIEVE**  
**SKILL, MASTERY**

**POWERLESS**  
**HELPLESS**  
**INSECURE**

**DEPENDENT AND DOMINATED**  
**LACK OF PURPOSE, ALIENATED**  
**INABILITY TO SOLVE PROBLEMS**  
**DISTRACTIBLE**  
**VULNERABLE AND WITHOUT BOUNDARIES**  
**EXPOSED**  
**IGNORANT, CONFUSED,**  
**CANNOT PERCEIVE**  
**INCAPABLE INCOMPETENT, INEFFECTIVE**

DIGITAL WORLD AS SKINNER BOX-DIRECT AND INDIRECT ALGORITHMIC CONTROL AND MODIFICATION OF BEHAVIOR  
ALGORITHMIC SCHEDULE AND DISTRIBUTION OF REWARDS AND PUNISHMENTS  
CONTINUOUS AND TOTAL SURVEILLANCE/FEEDBACK, STATISTICAL ANALYSIS, PREDICTION AND LEARNING ALGORITHMS



POLITICS

LOVE AND SEX

**CHARACTERISTICS OF THE DIGITAL WORLD**  
**ENVIRONMENT AND ARCHITECTURES ARE UNDER PRIVATE CONTROL**  
**EVERYTHING IN THE WORLD EXISTS AS DATA AND CAN BE ALGORITHMICALLY PROCESSED**  
**HYPERBUREAUCRACY (BUREAUCRACY WAS ALREADY ALGORITHMIC AND AUTOMATED)**  
**ONLY DATA IS TRUE ["REALITY" IS NOT TRUE]**  
**ALL ACTIONS LEAVE DIGITAL RECORD - TOTAL EXPOSURE**  
**TOTAL SURVEILLANCE AND REAL TIME TRACKING AND TOTAL MEMORY**  
**DIFFERENTIAL TREATMENT BY PROFILING (PREDICTION YOUR BEHAVIOR)**  
**[ACCESS, RESOURCES, PRIVILEGES, REWARDS AND PUNISHMENTS]**  
**METADATA ANALYSIS AND PUBLIC MEMORY**  
**IMPOSITION BARRIERS, TOLLGATES, CONFINEMENTS, RESTRICTIONS, COERCIVE CHOICE FRAMING**  
**NO ACCOUNTABILITY POWER SYSTEM TOTALLY INACCESSIBLE AND GATED**  
**COMMODIFICATION OF EVERYTHING**  
**FOSTERING TOTAL DEPENDENCE THROUGH "DOING FAVORS"**  
**ADDICTION MODEL OF MEDIA CONSUMPTION**  
**SOCIAL LIFE AS MEDIA TO BE CONSUMED**  
**NON-NEGOTIABILITY OF ALL TERMS**

INPUT

BLA

LEA

ALG



WORK

SKILLS

TOOLS

DANCE  
MUSIC  
STORIES  
GAMES

LEISURE

BLACK BOX

?

LEARNING  
ALGORITHM

OUTPUT

THE ENVIRONMENT IS A CONTROLLED ENVIRONMENT. □  
CONDITIONS CAN BE CONTROLLED, RULES ESTABLISHED, ARCHITECTURES, CHOICES, REWARDS  
IT IS AN EXPERIMENT BOX IN WHICH ARCHITECTURE AND ENVIRONMENTAL RULES CAN BE ESTABLISHED. □  
MONITORED AND CONTROLLED. □  
SO THAT THOSE IN THE BOX WILL ADAPT THEMSELVES TO ITS CONDITIONS AND PURSUE REWARDS, AND DO BEHAVIORS  
IN ORDER TO PURSUE THEIR INSTINCTIVE DRIVES. □  
IN THE BOX, THE SUBJECTS ARE TOTALLY DEPENDENT UPON THOSE WHO ADMINISTER THE ENVIRONMENT.  
THEY CAN ONLY GET WHAT THEY WANT OR NEED THROUGH ALGORITHMIC MEDIATION. >  
USE OF DATA AND ALGORITHMS TO CREATE. □  
AN EXPERIMENTAL DOMAIN,  
WITH CONTINUOUS FEEDBACK OF EXPERIMENTAL RESULTS  
FOR GENERATING PROFITS AND CONCENTRATION OF POWER,  
THROUGH SCHEDULE OF REWARDS AND PUNISHMENTS,  
ESTABLISHMENT OF ARCHITECTURES, PATHS, LABYRINTHS, CHOICES AND DECISION POINTS  
REWARDS WORK BETTER THAN PUNISHMENTS  
CHOICES ARE FRAMED  
EXPERIMENTAL SUBJECT LEARNS WHAT TO DO TO GET REWARD  
LEARNED HELPLESSNESS (IT IS WHAT IS)